

TECH STACK

Python proficient MatLab proficient C&C++ proficient Mechanical Design GD&T Drawing proficient

Finite Element Analysis

injection molding

metal part casting

sheet metal processing

firmware development

Failure analysis Abaqus

ANSYS

Problems Solving

SolidWorks 3D proficient

AutoCAD proficient

Dynamics modeling

Research

Technical Writing

Communication Skills

Teaching

LANGUAGES

Chinese (Native) English (Fluent) German (B2-Professional)

REFERENCES

Prof. Falko Kuester

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PENGCHENG "FRANK" CAO

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ABOUT ME

Mechanical, mechatronics, and robotics engineer with a demonstrated history of working in multiple engineering disciplines. PhD in Mechanical Engineering at UC San Diego. Engineer-in-Training (EIT) certified.

EXPERIENCE

Mechanical Design Internship | GrayMatter Robotics

📋 Jun 2022 - Aug 2022

- Los Angeles, CA
- Electro-mechanical design and integration of Robotic Scan & Sand end effector. Sensor integration and feedback motion control.
- Design and assemble customer-facing parts, conduct Design for Manufacturing (DFM) reviews with suppliers and support tooling bring up.

Mechanical Engineer | Value Wholesaler

i Mar 2018 - Sep 2019

- Los Angeles, CA
- Led cross-functional collaboration with CAE, manufacturing, and test teams to mature products from concept to production.
- Designed a piece of bar code generating software in Python, increasing production workers' efficiency by 14% .

EDUCATION

PhD, MSc in Mechanical Engineering | University of California, San Diego

i Sep 2019 – Dec 2023

- San Diego, CA
- Specialize in software design, dynamic systems and control, and mechanical and mechatronic systems design.

PROJECTS

Project 1: BeagleMAV: 3D-printable 6-DoF UAV Design and Control | 💿 | 🌐

- 🚞 Jan 2019 Jan 2020
- Mechanical and electronic design of a class of multi-rotors with in-plane maneuverability and direct decoupled 6-DoF control.
- Firmware and software programming with hands-on hardware bring-up and qualification.

Project 2: Dambot-Mini: UGV Navigation & SLAM with Dynamic Object Filtering | 😽 | 🌐

🚞 Apr 2023 – Sep 2023

- Integrated a sensor stack equipped with an impressive array of modalities, including 3D LiDAR, RGBD cameras, FPGA sensor SoC, and multi-cam systems.
- SLAM functionality with active research and explorations of dynamic object and noise filtering.
- Navigate inside a tunnel using pure pursuit algorithm tracked by PID.